

Functional Communication Handouts

Choice Board







What is the Purpose?

To teach an individual that they can choose what they want from a menu of options.

How do I use it?

1. Identify up to 6 preferred items the individual would enjoy that are accessible.
2. Create a visual picture of that item by taking a photograph of that item, finding a picture of it on the internet, drawing a picture of the item or writing it down. Each choice should be separate from one another.
3. Place 1 choice on each box (can be as little as 2 choices or as much as 6 choices).
4. Present choice board to individual by showing them the visual and prompting "what would you like?"
5. Individual can point to or give to you the picture/word of the item/activity/person/place they want.
6. Honor the choice immediately by giving the individual that item/activity/person/place or clearly communicate when that choice will occur.

Sample

 <p>Coffee</p>	 <p>Arts & Crafts</p>	 <p>Read Books</p>
 <p>Listen to Music</p>	 <p>Play a Game</p>	 <p>Watch TV</p>

Blank Printable- Choice Board

Yes/No Visual

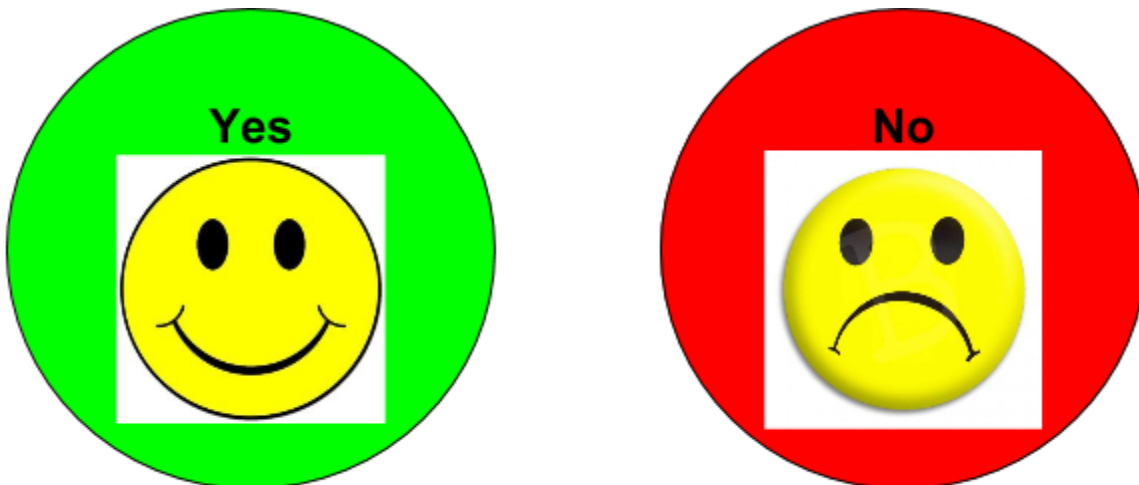
What is the Purpose?

Yes/No options can assist an individual with being able to answer yes and no questions. Use these visuals for the individual (particularly ASD Level 1 and 2) to choose if they want something by asking yes and no questions and presenting the visuals for the individual to answer.

How Do I Use It?

1. Print in color the yes and no visual aids. Cut each circle out separately. It is helpful to laminate them. You may visually post them in a place that is easily accessible (and able to remove), or can carry in a pocket.
2. When you are unsure of what the individual wants, you can present the two visuals to the individual by holding them up 2-3 feet from the individual's line of sight (one in each hand), and asking "Do you want _____?" The individual can then indicate by eye gaze, touching or nodding/shaking head that they do or do not want that item/activity/person/place.
3. Once the individual indicates preference for yes or no, honor that preference or provide information as to when they will have access to it.
 - ★ **IMPORTANT PREREQUISITE SKILL:** The individual must be able to understand the concept of yes and no. If they do not, this intervention will not work until the individual is taught how to differentiate between yes and no.

Printable- Yes/No



Attribution: <http://cliparts.co/sad-face-pictures-clip-art>

Sample Icons

What is the Purpose?

The sample icons below can be printed in color, cut out, and laminated for easy use to create visuals for any of the above visual aids, such as a schedule, choice board, rules, or first/then board. If the individual has trouble understanding the icons, actual photographs or objects that represent the activity may be helpful.

*Images found free at www.pixabay.com

				
Eat	Brush Teeth	Shower	Car	Bed
				
Milk	Drink	Drink	Shopping	Bank/Budget
				
Medication	Goals	Chores	Laundry	Restaurant
				
Happy	Sad	Mad	Doctor	Help
				
All Done	Music	TV	Outside	Tablet

				
Fruit	Vegetables	Books		
				
Arts & Crafts	Exercise	Swimming	Shoes	Phone
				
Garden	I Need a Break	Bus	STOP	GO
				
Wait	Work	Shirt	Pants	Socks
				
Underwear	Comb	Shave	Home	Computer
				
Toilet	Diaper	Game	Relax	Hurt